

# Attention and Talker-Specificity in the Memory Encoding of Spoken Sentences

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William Clapp

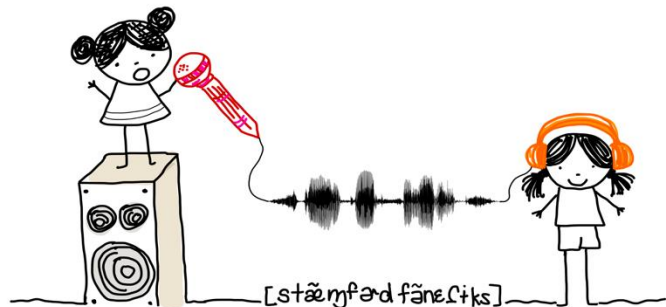
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*Philadelphia*

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Josephine  
de Karman  
Fellowship

# Background

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Talker-specific, *acoustically-detailed* memory for individual words.

(Bradlow et al., 1999; Goldinger, 1996; Palmeri et al., 1993)

- Better memory for *same* talker than *different* talker.
- Speech rate, intonation, emotion, extrinsic noise. . .

(Bradlow et al., 1999; Nygaard & Queen, 2008; Pufahl & Samuel, 2014; Sheffert, 1998)

Memory is central to language understanding.

(Goldinger, 1998; Pierrehumbert, 2016; Wedel, 2012)

# Problem

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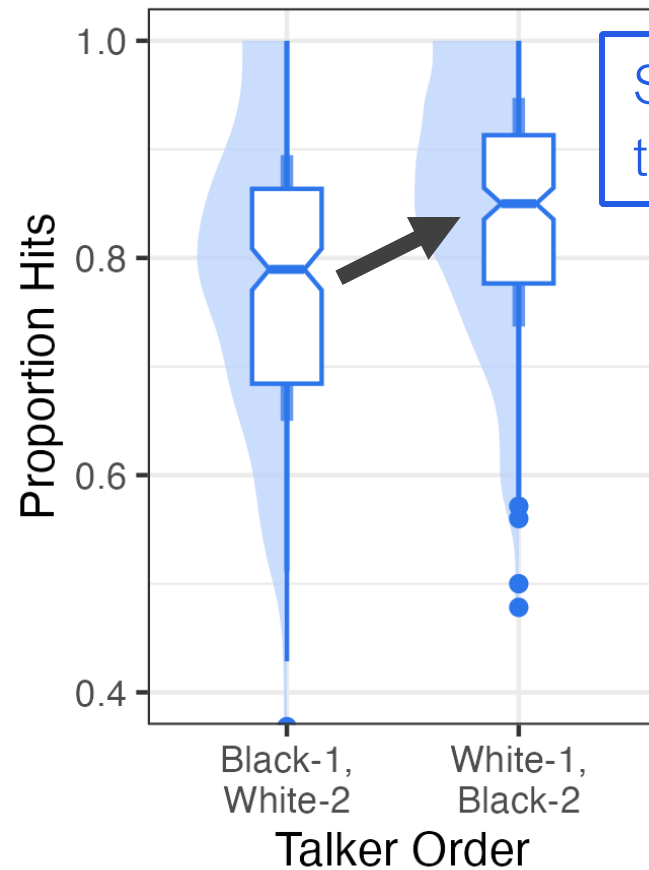
Most speech experiences are *more complicated!*

- Longer utterances.
- Multi-tasking; planning responses.
- Talker information and messages interact in complex ways.

Fine-grained info is critical at the *word level*.

How explanatory is this in *longer utterance* with *various cognitive demands?*

# Problem



Clapp, Vaughn,  
& Sumner, 2023

Simply swapping the order of talkers, memory patterns change.

**Memory Asymmetries:** Some utterances are remembered better than others.

Asymmetries may result from **resource allocation** related to cognitive demands.

If specificity and memory asymmetries are **fundamental** to the system, they should be evident **beyond the word**.

# Question

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How does dynamic resource allocation shape *linguistic representations*?

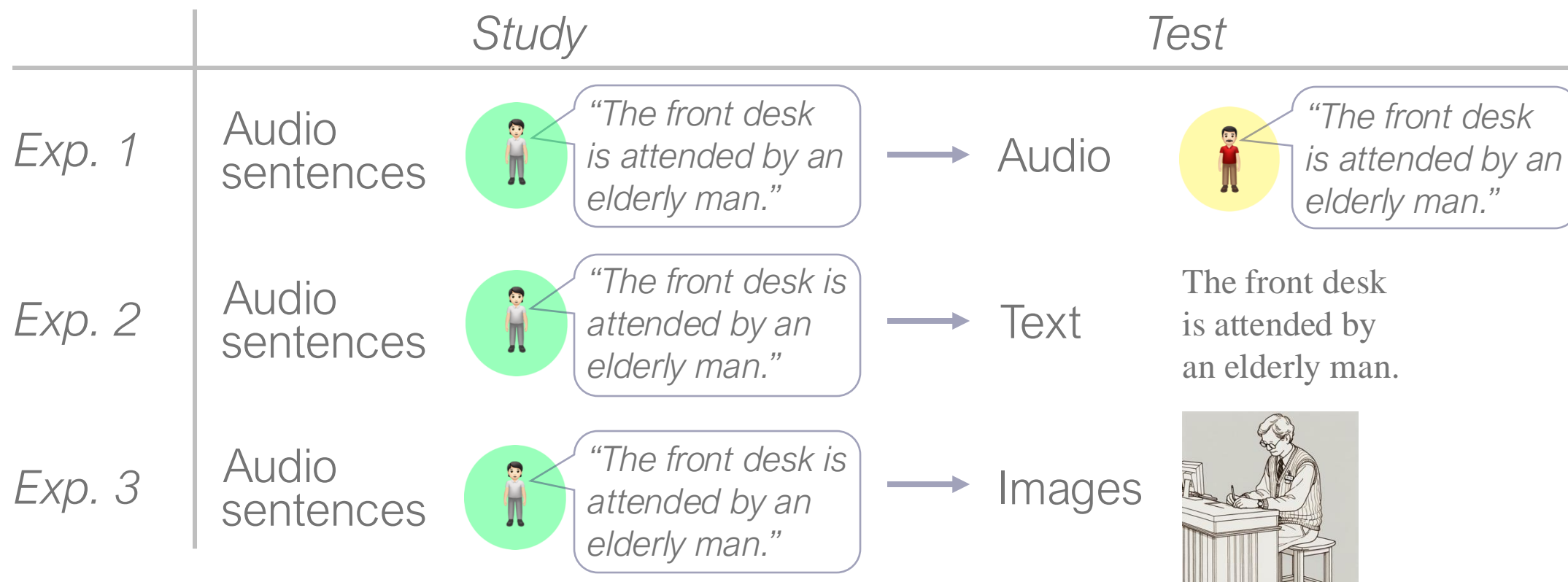
Is *talker-specific* information stored in memory for *full sentences*?  
(Exp. 1 – Validation)

What is the effect of *resource allocation* on memory for *talker-specific* information? (Exp. 1)

What is the effect of resource allocation on memory for sentences' *linguistic/conceptual* information? (Exps. 2 & 3)

# Current study

Recognition Memory with *Full* or *Divided* Attention:



*How does resource allocation affect talker-specific memory for sentences?*

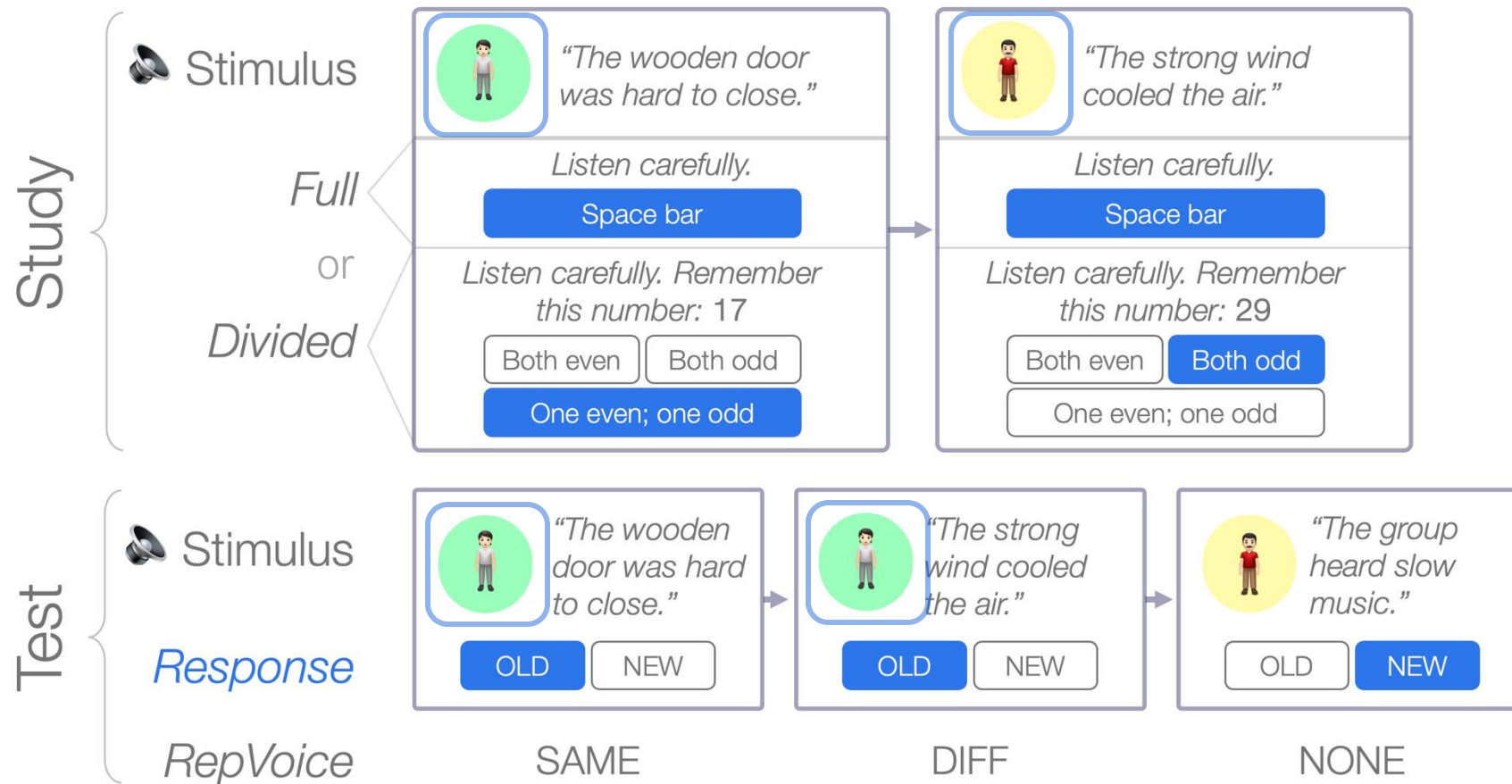
# Design – Audio

Participants: From Prolific; Full ( $N = 163$ ), Divided ( $N = 159$ ).

Talkers: 2 female; 2 male GA speakers.

Stimuli: *Basic English Lexicon sentence list* (Rimikis, Smiljanic, & Calandruccio, 2013)

RepVoice: *SAME* vs. *DIFF* talker.





# Analysis

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*Hits:* OLD responses on OLD sentences.

*False alarms:* OLD responses on NEW sentences.

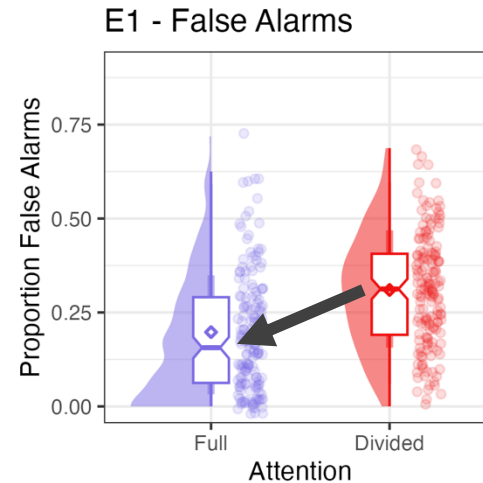
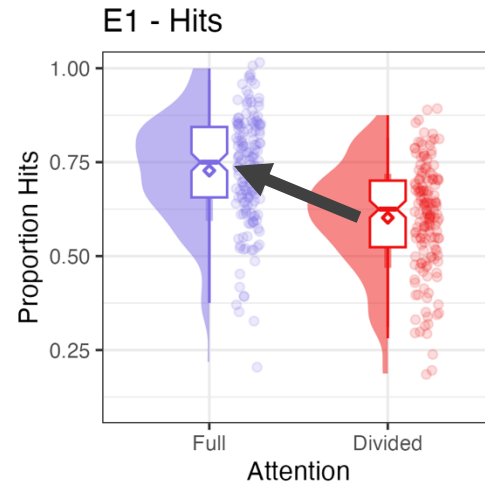
*D'*:  $z(\text{hits}) - z(\text{false alarms})$

*logRT:* Log response time on Hits, measured from stimulus offset.

		Sentence repeated?	
		OLD	NEW
Response	OLD	HIT	FALSE ALARM
	NEW	MISS	CORRECT REJECTION

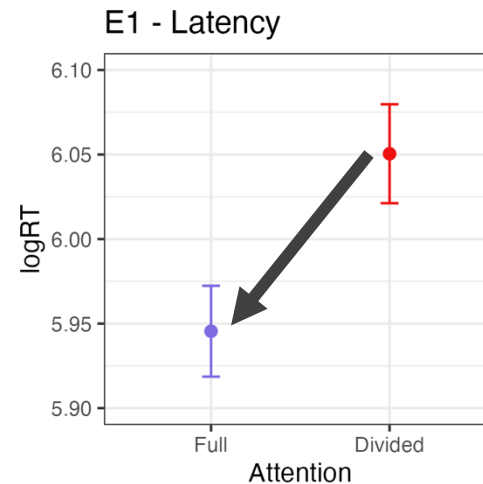
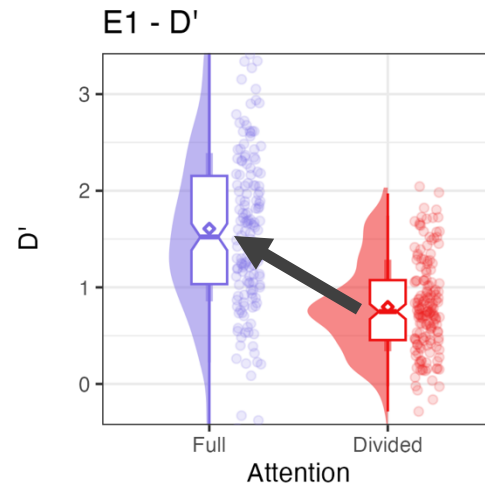
# Results – Attention

More OLD sentences recognized in Full than Divided.  
 $p < 0.001$



More incorrect responses on NEW trials in Divided than Full.  
 $p < 0.001$

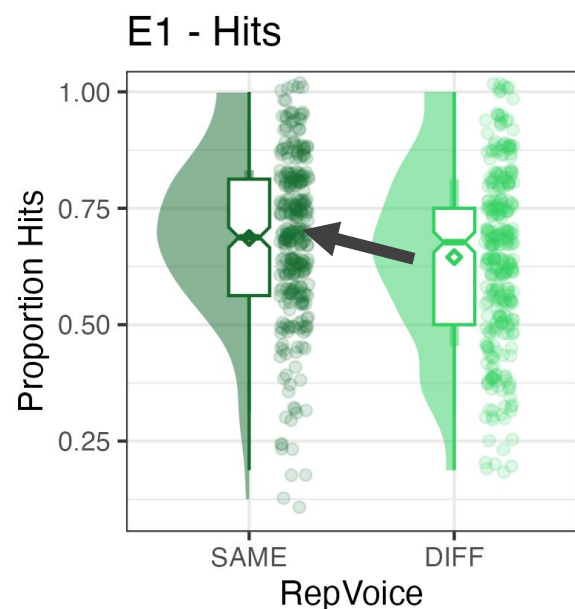
Overall, more accurate in Full than Divided.  
 $p < 0.001$



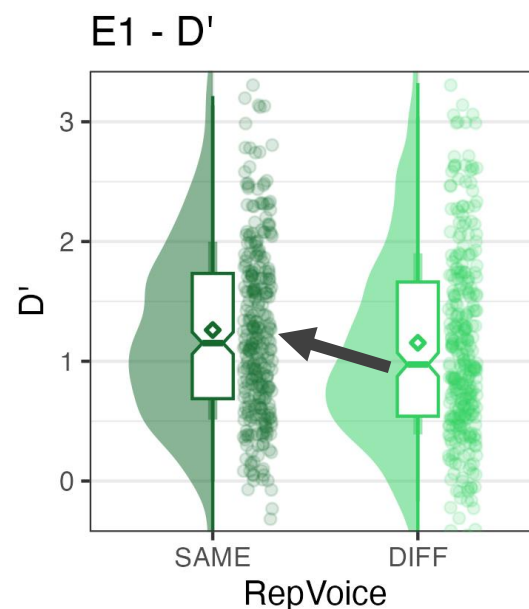
Correct responses *faster* in Full than Divided.  
 $p < 0.05$

$\log RT\ 6.1 = 445\ ms$   
 $\log RT\ 5.9 = 365\ ms$

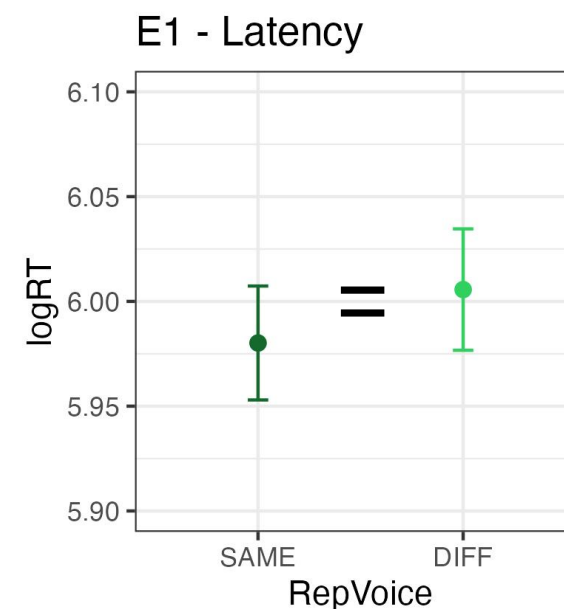
# Results – RepVoice



More OLD sentences recognized when repeated by than SAME than by a DIFF talker.  
 $p < 0.001$



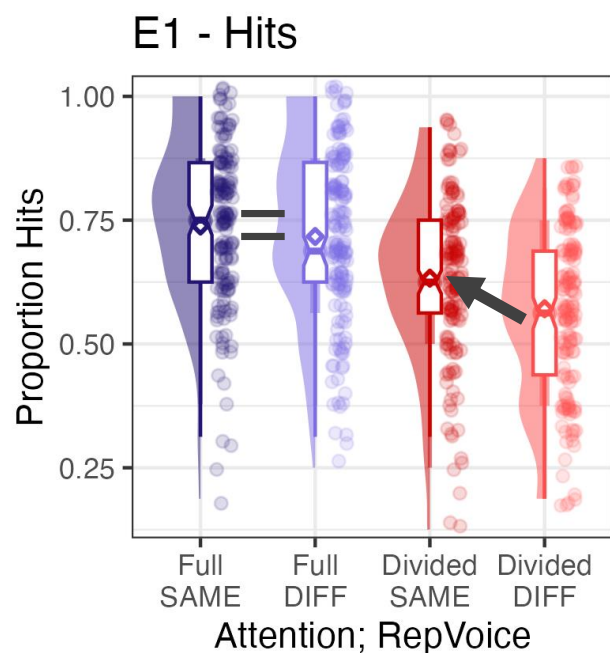
Holds after correcting for False Alarms.  
 $p < 0.001$



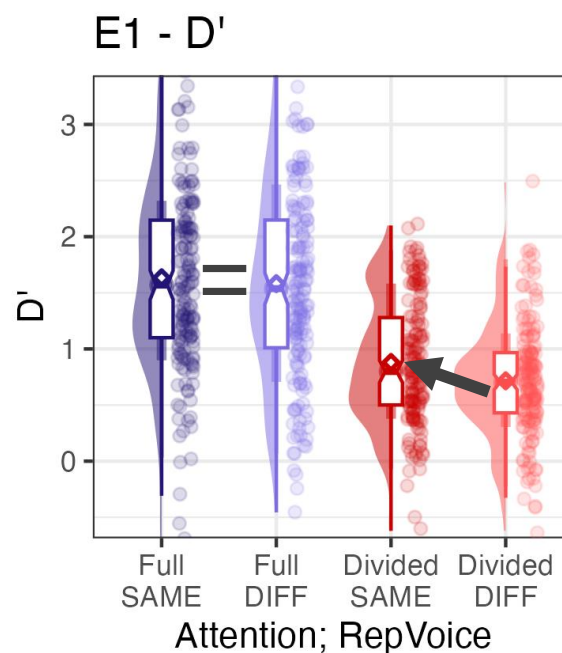
No RT advantage for SAME repetitions.  
 $p > 0.01$

logRT 6.1 = 445 ms  
logRT 5.9 = 365 ms

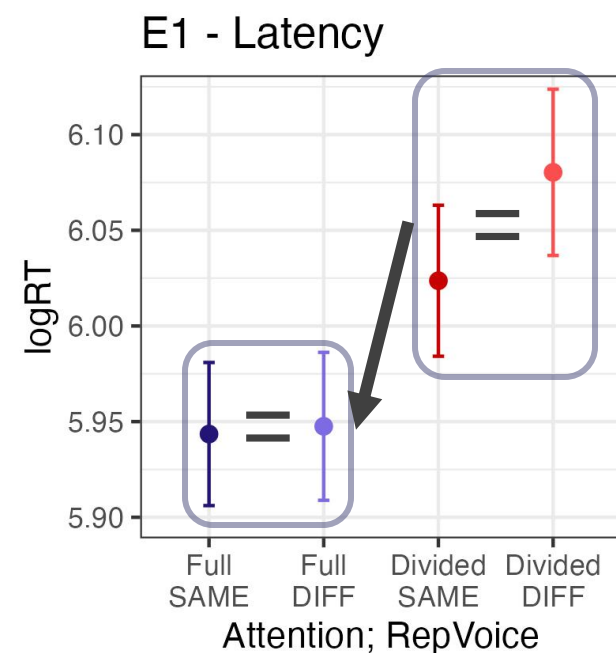
# Results – Attention; RepVoice



Talker-specificity effect driven by Divided Attention. N.S. in Full.



This holds for D'.



No repVoice effect for RT.

logRT 6.1 = 445 ms  
logRT 5.9 = 365 ms

*How does attention at encoding affect retrieval  
when no acoustic cues are available?*

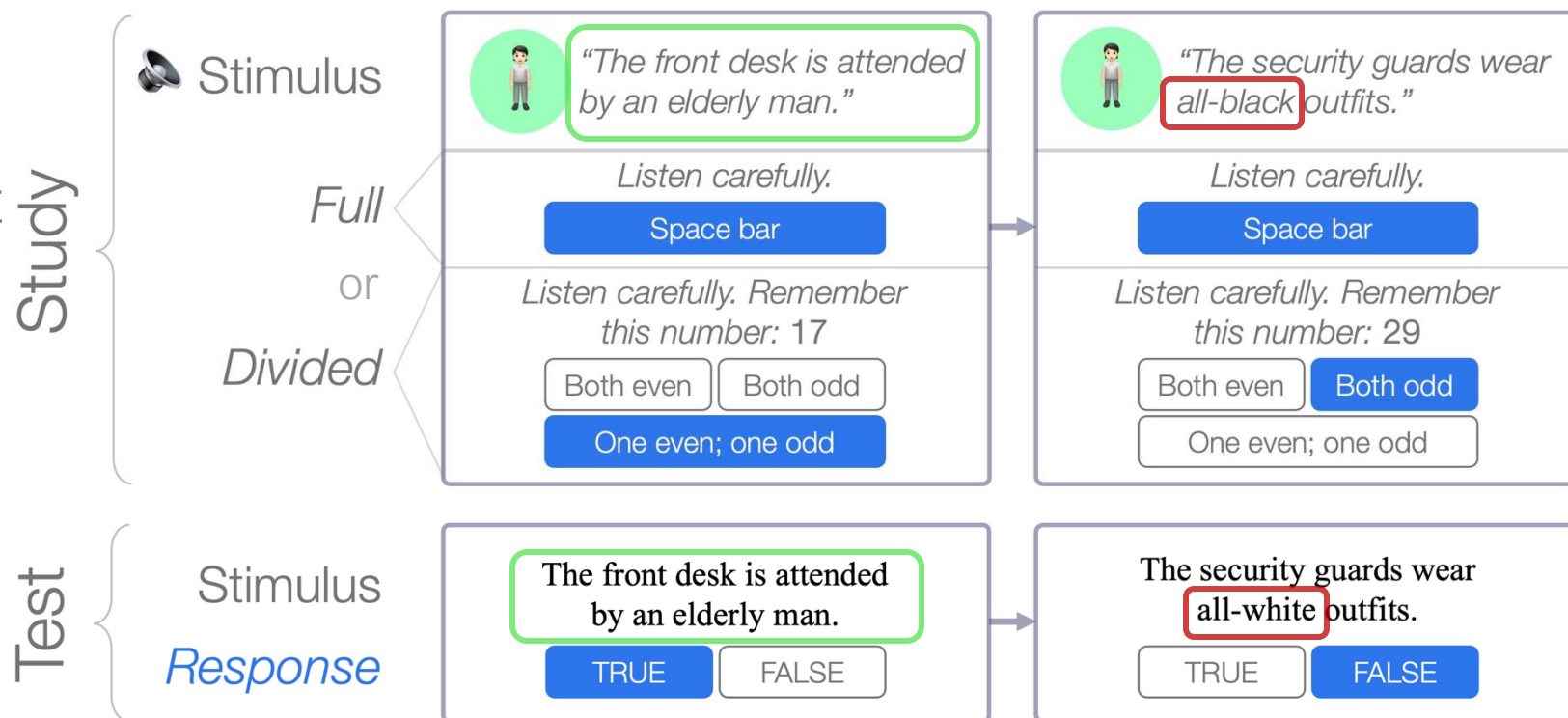
# Design – Text

Full ( $N = 69$ )  
Divided ( $N = 74$ )

Sentences in coherent frames: *Museum, Public Park, Train Station, Suburban Downtown.*

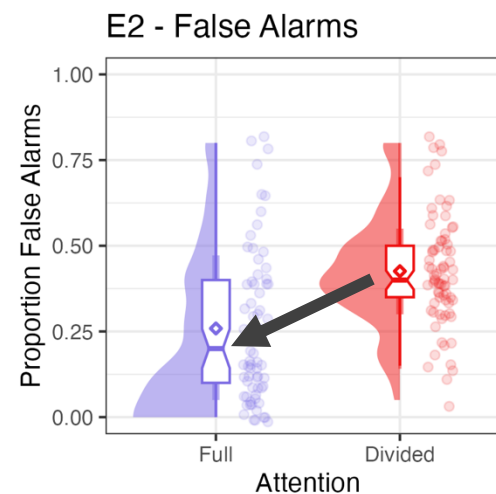
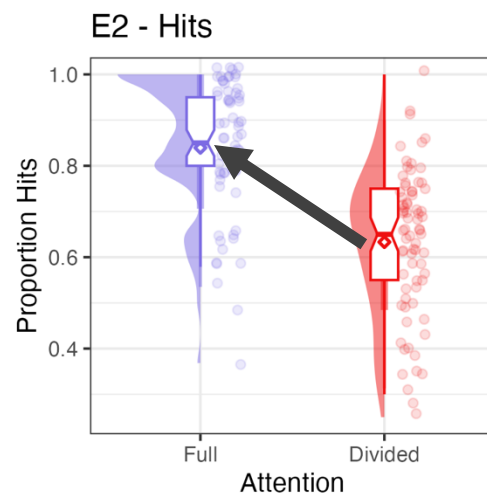
Ten semantically-opposed pairs per frame: *“The security guards wear all [black] / [white] outfits.”*

Same 4 talkers. (*One per frame.*)



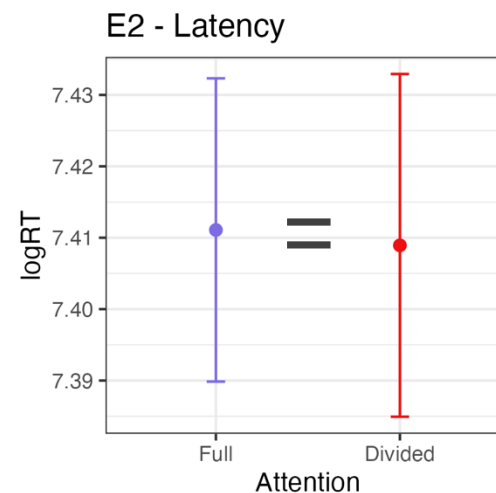
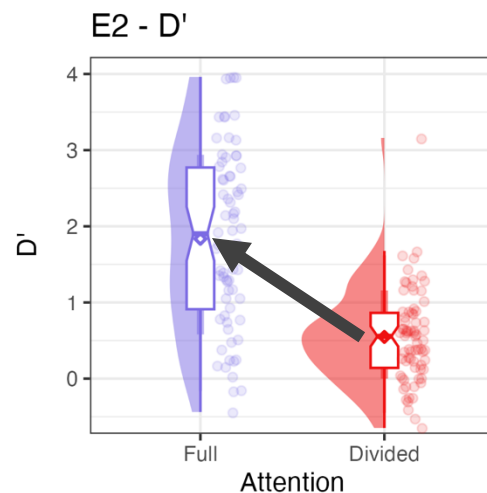
# Results – Text Stimuli

More OLD sentences recognized in Full than Divided.  
 $p < 0.001$



More misidentified NEW trials in Divided than Full.  
 $p < 0.001$

Overall, more accurate in Full than Divided.  
 $p < 0.001$



No effect of attention on RTs.

logRT 7.43 = 1685 ms  
logRT 7.39 = 1620 ms

*How does attention at encoding influence memory for conceptual information?*



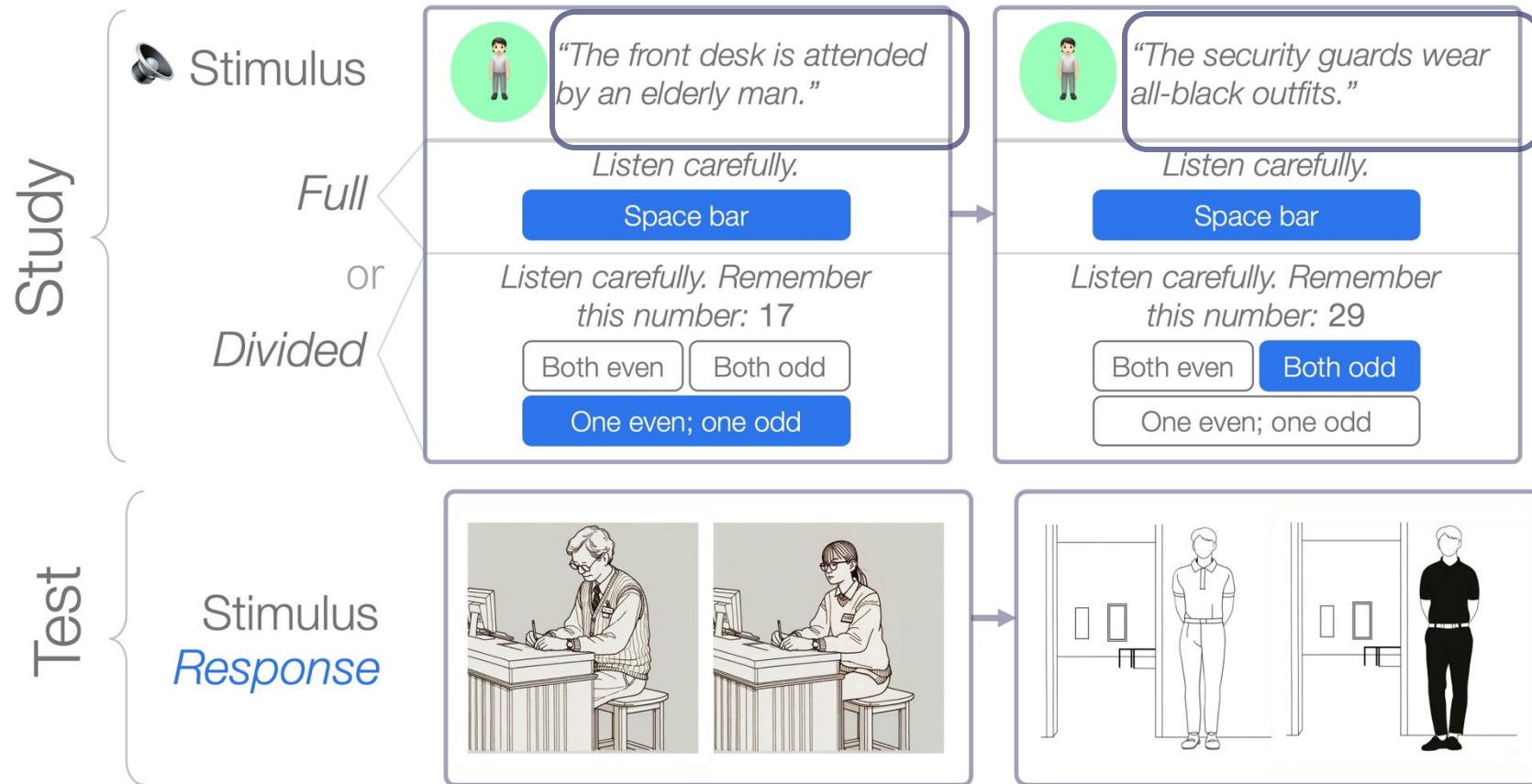
# Design – Images

Full ( $N = 73$ )  
Divided ( $N = 68$ )

Same study block as  
Exp. 2. *Same frames;*  
*same talkers.*

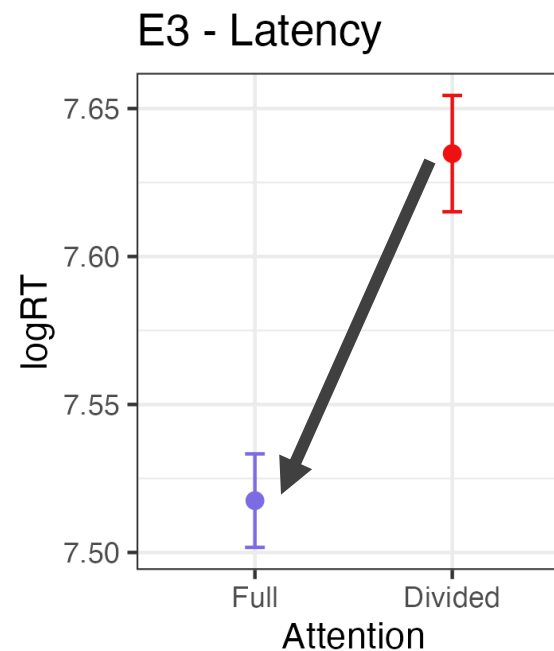
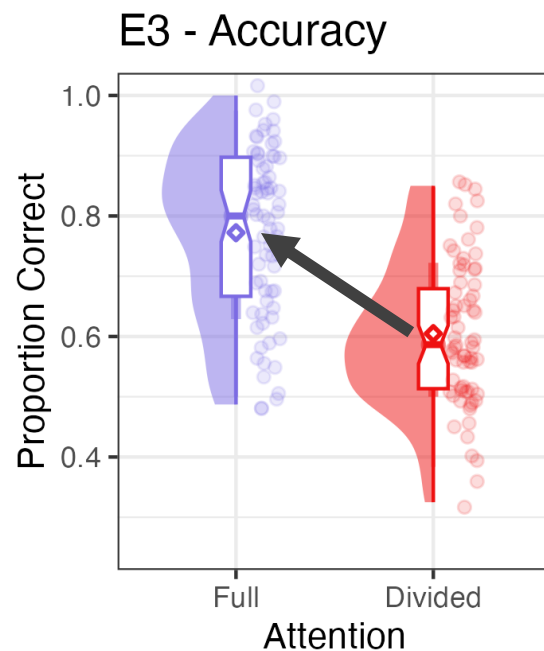
Both images  
presented each trial.

Analysis: Overall  
accuracy and logRT.  
*No traditional signal  
detection measures.*



# Results – Image Stimuli

More accurate in Full than Divided.  
 $p < 0.001$



Faster correct responses in Full than Divided.  
 $p < 0.001$

logRT 7.65 = 2100 ms  
logRT 7.50 = 1808 ms

# Discussion

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Talker-specificity effects for *spoken sentences*.

Effect is *stronger* for Divided than Full attention.

Fine-grained acoustic memory is *fundamental* to the system!

This info is *not sacrificed* when cognitive resources are scarce.

This type of encoding is *not lexical*.

# Discussion

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*Substantial differences* across attention conditions in all Exps.

Downstream consequences of resource allocation: *More robust* representations of patterns we *attentionally prioritize!*

On-the-fly resource allocation may help explain asymmetries frequency-based approaches can't account for.

*Memory for longer utterances is highly talker-specific!*

*Encoding of these utterances depends heavily on  
resource allocation, which likely shapes representations.*

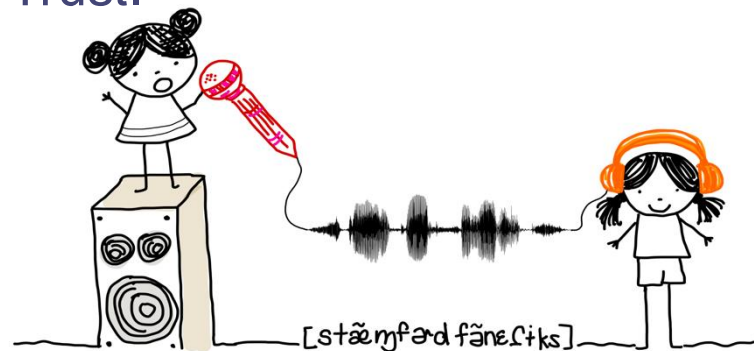
# Thank you!

Questions?

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[sumner@stanford.edu](mailto:sumner@stanford.edu)

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Josephine  
de Karman  
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